

FINAL VERSION TO BE APPROVED!

State Tournament and Banquet Guidelines

MAIN REQUIREMENTS:

Must have on file with the NDBA a written bid (application) to host a State Championship. It should include dates, location, rounds to be held, and the name, address, and phone number of the host club tournament director as a contact person. The Area Tournament Representative or his/her alternate for the host club, shall act as liaison between the club and the State Tournament Director.

Must be a NDBA chartered club in current standing, that means paid up, and carry liability insurance.

TOURNAMENTS:

At least 30 days prior to any State tournament contact the NDBA to set up a time for a safety inspection (all shooting ranges being used for the tournaments must be inspected).

Competitive structure for the State tournaments:

- 3-D Competitive Archer: Must be a current NDBA member to compete and to be eligible for State awards. NDBA Divisions & Styles will be used as listed in this guide or otherwise determined by the NDBA board of directors.
- 300 & Field Round Competitive Archer: Must be a current NDBA member to compete and to be eligible for State awards. NDBA Divisions & Styles will be used.
- Non-Competitive Archer: Not required to be a current NDBA member to compete. Not eligible for any State awards. Registration fee maybe slightly lower than the Competitive Archer. No divisions or styles.
- ***The NDBA per shooter fee still applies to both Competitive and Non-Competitive Archers.***
Contact the State Tournament Director for the applicable shooting fees and the current NDBA per shooter fee.

Know how to set up, run, and interpret the rules governing the tournament being hosted. The following NDBA Divisions & Styles must be recognized for all State Tournaments - Indoor 300, Indoor 3D, Field Round, 900 Round & Outdoor 3D.

Divisions: Male and Female

Young Adult (15-17) - Adult (18+) – Senior (55+)

Freestyle	Bowhunter Freestyle	Bowhunter Freestyle Limited
Traditional	Longbow	Barebow/NASP

Youth (12-14), Cub (-11)

Freestyle	Bowhunter Freestyle	Traditional/Longbow
Barebow/NASP		

A final list of all the competitors, their division, style, and score are to be made, with the top 3 finishers noted. This list is to be kept in the club records and a copy sent to the NDBA. Include dates, times, and places along with any articles and or photos that may be used in the NDBA newsletter.

State awards will be given in all divisions and styles listed. 1st thru 3rd place is to be awarded in all Cub Divisions; and for Youth thru Senior use the following minimum award requirements:

- 1 thru 3 Competitive Archers dictates 1 award.
- 4 thru 6 Competitive Archers dictates 2 awards.
- 7 or more Competitive Archers dictates 3 awards.

A guest class for other styles of equipment or other shooting events will be allowed if the host club obtains prior approval from the NDBA. These classes or events will not be eligible for any state awards.

NDBA will supply the awards, registration forms, and scorecards for all State sanctioned events. The host club must provide individuals to handle all the registration and scoring processes and the NDBA will provide assistance when needed.

Handicap scoring of any kind will not be allowed in any State competition.

Tournament registration will close 2 hours prior to the start of the NDBA annual banquet.

The host club must have tables available at a State tournament for a NDBA booth. The NDBA may have raffle ticket sales (providing proper permits are obtained if needed), membership applications, inventory for sale, etc.

The NDBA will work with the host club on the advertising of the State tournament.

[Return to top](#)

NDBA COMPETITION RULES:

- **NDBA COMPETITION RULES WILL APPLY FOR THE STATE INDOOR 300**

- NDBA may reference the NFAA Constitution and Bylaws manual for additional rules.
- The shooting times listed for the tournament are to be considered the Competitive Round. Shooters may shoot anytime there is sufficient room that is available on the shooting line, with in the restraints of the listed shooting times, or the host club may have a scheduled sign-up sheet located at the registration area to best coordinate the time and space allotted for the round and if so, the host club must notify in advance if a scheduled time line will be used.
- You will be teamed up with another impartial archer if possible, for the purpose of scoring each other's arrows. If you are alone and want to shoot, a designated scorer will be assigned to you, such as a Tournament Official or Line Judge.
- The arrows in the target face may not be touched until that end is scored.
- When you register for the 300 round you will be handed both 300 round cards. You then must turn both cards into the scorer's table located at the 300 round. Under no circumstances are the cards to leave the "scoring area", other than having a Tournament Official collecting them and turning them into the main registration table

- **NDBA COMPETITION RULES WILL APPLY FOR THE STATE FIELD ROUND.**

- NDBA may reference the NFAA Constitution and Bylaws manual for additional rules.
- Designated flights will be held with the times pre-advertised in the tournament notice.
- Pre-registration will continue up to ½ hour prior to the start of each flight.
- During that ½ hour prior to the start of the flight, the Competitive Archers will be assigned to impartial groups of 3 or 4. After everyone has been assigned to their respective groups, you will shoot with your designated group during the time it takes to finish the entire Field Round. (Tournament Official may use discretion).
- Anyone who registers and is not there when the groups are assigned would not be allowed to shoot at a later time, unless he or she withdraws before the groups are announced.
- Anyone registering after the cutoff time would have to wait until the next prescribed time. (Tournament Official may use discretion).

- May shoot with Son, Daughter, or Spouse, but a third or fourth impartial individual will be added to the group.
- Will try to group according to your peers in accordance with your style of shooting.
- Double scoring will be used, and both your scorecards must have identical scores before being accepted by a Tournament Official.
- The arrows in the target face may not be touched until that end is scored.
- When you register for the Field Round you will then be handed both sets of Field Round scorecards, which will then be turned into the scorer's table located at the Field Round site. The tournament official will then hand you only one set of your Field Rounds scorecards. Once you have completed the 1st half of your Field Round, you must turn the cards in to the scorer's table after you have completely filled out the cards and had them signed by the scorer. The official will hold the other set of Field Round scorecards until your group reports back to the scorer's table and wishes to finish the Field Round. Under no circumstances are the cards to leave the "scoring area", other than having a Tournament Official collecting them and turning them into the main registration table.

I. NDBA INDOOR 300 CHAMPIONSHIP ROUND

- A.** The Championship Round may be held at any club that:
1. Has a current NDBA charter.
 2. Agrees to abide by tournament guidelines as specified by the NDBA.
- B.** The responsibilities of the Championship Round host club are to:
1. Secure a facility that will accommodate the Round and its participants.
 2. Provide facilities management and basic services.
 3. Provide registration services.
 4. Provide a Line Judge.
 5. Provide adult supervision for the cub and youth divisions: to call arrows, record scores, and to total scorecards. Parent volunteers shall, when possible, supervise the targets of those other than their own children.
- C.** The responsibilities of the NDBA during the Championship Round are to:
1. Provide materials to register, score the round.
 2. Provide target assignments to the participants.
- D.** One (1) Championship Round may be shot for each NDBA class in which a participant has entered to compete.
- E.** If a participant has missed their line time but has otherwise met the Championship Round requirements, they may shoot a competitive round if space permits.

F. Championship Round participants must be an NDBA member.

II. NDBA INDOOR 300 CHAMPIONSHIP ROUND RULES

A. NDBA 300 Round

1. General

- a)** Comprised of two (2) practice Ends (one (1) End consists of five (5) arrows) and twelve (12) competitive Ends (shot as three (3) games with four (4) Ends each). (1) A complete round must include a minimum of 60 shot arrows.
- b)** Adult, Senior, Young Adult, and Youth divisions shall shoot all arrows from twenty (20) yards and cubs shall shoot all arrows from ten (10) yards.
- c)** NDBA Classification System applies.
- d)** NFAA approved target shall be used.
- e)** The Line Judge (or designate) will be available at all times.
- f)** A two shooting line A/B system may be used.
- g)** An End begins when signaled by the Line Judge (or designate) using any reasonable medium that can be heard clearly by all of the Round's participants.
- h)** An End is complete when the all-clear signals given.
- i)** The allowed time for an End is four (4) minutes.
- j)** A witnessed pass-through shall be shot over.
- k)** A witnessed bounce-out shall be shot over.
- l)** Binoculars may be used on the shooting line if not interfering with other competitors.
- m)** In the event of equipment failure, the participant shall have fifteen (15) minutes to repair his/her equipment. One (1) practice end will be allowed. The participant shall be allowed to make up arrows and/or ends missed during repair time, after the final end.
- n)** The NDBA Tournament Protest Policy shall be used.
- o)** A Participant(s) that is taking part in behavior that is deemed unusually distracting or unsafe by the Line Judge (or designate) during the round shall be asked to discontinue such behavior. If a Participant(s) persists in such behavior they will be disqualified and escorted from the facility.
- p)** The Line Judge (or designate) may stop the Round at any time due to safety concerns. The Line Judge (or designate) will signal all shooters to stop shooting using any reasonable medium that can be heard clearly by all of the Round's participants. When the Line Judge (or designate) signals, all participants must immediately stop shooting and let down if at full draw without

releasing an arrow. Any arrows shot after the Line Judges (or designates) signal will be scored as zero.

q) Awards will be given out according to the NDBA awards policy.

r) A participant has twenty (20) minutes following the end of competition (including after the end of make-up arrows) to turn in to the specified Indoor Tournament official their tabulated, verified, and signed score cards. If there is a dispute in scoring that cannot be resolved during the allowed time then that, or those, participant(s) must contact the specified Indoor Tournament official within the allowed time and ask for a delay in submission. The Indoor Tournament official may not allow more than ten (10) minutes of additional time for the resolution of any scoring disputes. After the allowed time, and any additional time given by the specified Indoor Tournament official, the scorecard shall be ruled late and will be disqualified.

s) A participant shall not sign their scorecard until after the bale scorekeepers have resolved and verified the scorecards between themselves. If the bale scorekeepers cannot resolve a scoring conflict within the allowed time stated in item t, then a participant shall not sign their scorecard until after the bale scorekeepers with the assistance of the specified Indoor Tournament official have resolved and verified the scorecards. Once a scorecard is signed by the two scorekeepers *and* the participant it is considered to be an official result and cannot be changed or disputed.

2. Target

a) Must be shot on an NFAA approved target.

b) If using a double line: At the start of an End participants whose targets are in the bottom position on the bale will shoot first and shall be referred to as being on the A line. Those participants whose targets are in the top position on the bale will shoot second and shall be referred to as being on the B line.

c) Halfway through the Round the top two (2) targets will switch positions with the bottom two (2) targets. When switching, a target must move at least one (1) target face height in the direction of the switch. If a single line is used, the target position does not need to be switched & can be placed to the participants choice.

d) Once scoring has begun, a participant may not switch their target face to a single-spot from a five-spot or from a five-spot to a single-spot. A participant must shoot the entire scoring round on the same style face.

e) A participant may mark his/her target for the purpose of identification in non-scoring area only. All marking in a non-scoring area of a participant's target shall be small and not perceivable from a distance of (20) yards. Marking in the scoring area of a participants target is not allowed. Any marking in a scoring or non-scoring area of a participant's target with the intent to aid in aiming is

not allowed. The Line Judge (or designate) shall rule on any questionable marking of a participant(s) target.

f) A participant may repair his/her target in between ends. Repair is defined as the careful lifting of the target face and the pushing back into position torn target paper due to the impact of an arrow(s)

3. Scoring

a) Target scoring is 5, 4, 3, 2, 1, from the spot out.

b) A participant may choose between a single-spot 1 through 5 point target or a five-spot 4 and 5 point target to shoot at. In either case the X-ring is counted as a tiebreaker. If a shooter chooses to shoot at a 5-spot target, then he/she agrees that any arrow not scored in the 4 or 5 ring is scored as a zero.

c) Each target shall select an arrow score caller and two (2) scorers.

d) All arrows shall remain in the target face that they were shot into until they are scored.

e) No touching of the arrows is permitted until they are scored.

f) An arrow that touches a scoring line is awarded the higher score.

g) A participant may ask the Line Judge (or designate) to rule on arrows in his/her own target that they deem questionable as to their scoring value.

h) A participant must shoot all of his arrows into his/her own target for them to be scored. Any arrow(s) not shot into a participant's own target will be scored as zero.

i) Any arrow(s) released after allowed time on the End time clock has expired shall be scored as zero(s).

j) Any arrows not shot during the allotted End time shall be scored as zero(s).

k) An archer shall stand so that one (1) foot is on either side of the shooting line.

l) Any arrow that travels completely beyond ten (10) feet shall be considered shot and shall be scored. Any arrow that does not travel completely beyond ten (10) feet shall be considered dropped and may be picked up and shot, or another may be shot in its place.

m) A participant may shoot any number of arrows into any one (1) of the spots that they choose on the target if they are shooting a 5-spot face.

n) Any arrows shot by a participant into another participant's target may be pulled at the request of the participant whose target was shot into before he/she shoots another arrow into the target.

o) A participant that shoots arrows in excess of those allowed shall have arrows withdrawn starting with their highest scoring arrow until the allowed number remains in the bale and one extra point subtracted for each arrow shot in excess.

p) Double scoring is mandatory. Individual arrows must be recorded on scorecard and all X-rings recorded.

q) In the event of a tie score in 1st, 2nd, or 3rd places in any (1) class: a shoot-off **may** be declared by the Line Judge/ Field Captain (or designate) if the participants are available. If a shoot-off is declared the Line Judge/Field Captain (or designate) shall order that new targets be placed for the participants who are shooting off. Round rules will apply with the following exceptions:

(1) The participants shall shoot two (2) Ends of head to head competition to determine the result.

(2) If after two Ends the result has not been determined then the Field Captain (or designate) shall order that new targets be placed for the participants and that the participants shall shoot arrow for arrow with inside-out scoring until the result is determined. After each arrow a new target face will be put in place for each participant. The Field Captain (or designate) will witness the shoot-off in its entirety and with a second shall call all arrows.

r) Official scorecards shall be signed by two (2) witnesses and the participating shooter for a total of three (3) signatures.

s) Each participant must present both of his/her scorecards to the official scorer for verification. Once verified the official scorer will return the participants scorecard and will retain the official scorecard to be recorded.

t) Once submitted a participant's scorecard may not be retrieved for the purpose of adjusting the score.

u) A participant that submits a scorecard that has been incorrectly totaled to add points to their score shall be disqualified.

NDBA 3D Tournament Instructions for Competitive Round (Fighting Rules and the Impartial Shooter)

These instructions will apply to the NDBA 3D Indoor and Outdoor competition rounds as to provide integrity and fair competitive environment.

- The host club will have the choice on whether to have archers register for line times or to have an open registration format. The format the host club chooses must be published on the state tournament flyer at the earliest convenience of the host club.

*Registered line Times: The Host club will provide multiple shooting time slots for archers to sign up for. At the start of each line time the archers will be split into impartial groups of 3 or 4 when possible. A group of less than 3 may have a tournament official or line judge periodically oversee scoring activity.

*Open Registration: Will allow archers to register at any time during open registration as set by the host club. Archers will be formed into impartial groups prior to being allowed to progress to shooting line.

- Family members that would like to compete together must declare this at the time of registration and may be paired with at least 1 impartial archer. Any family group of more than 3 may be asked to split the group and include an impartial archer.
- Impartial groups will be the responsibility of the host club and archers to form the group as impartially as possible:
 - Impartial groups are to be archers of the same division/class.
 - Impartial groups is defined under these guidelines as archers who don't usually shoot together.
 - The purpose of impartial groups is to create the most unbiased group as possible.
 - By shooting with and against an archer in the same class or division we believe creates an honest and fair competitive environment.

A host club that chooses to have registered timelines may have a random draw for groups. In an open registration event the host club will do the best of its ability to form these groups. Although the host club will not be solely responsible in forming an impartial group, participants are also responsible to help in the process.

The goal of these guidelines is to prevent any cheating that may occur and to verify the final score.)

- At any given time, a tournament official or line judge may oversee the groups shooting and scoring to ensure tournament rules are being followed.

A host club that offers a competitive and an alternative course may elect to have the Adult & Senior Divisions: Traditional, Longbow, & Youth 12-14 (all styles) held on the alternative course and all above rules shall still apply. This would allow archers to compete for a state award in 2 divisions on separate courses.

III. NDBA COMPETITION RULES WILL APPLY FOR THE STATE INDOOR 3D

- There will be a 25-target course for the State Indoor, shooting 1 arrow per target.
- Shoot in groups of three. Double scoring will be used, and both your scorecards must have identical scores before being accepted by a Tournament Official
- A scorer's table will be set up near the end of the shooting line in the "scoring area". Here the scorecards will be turned in and collected by a Tournament Official when you are done competing. The scorecards must be filled out completely, signed, and both cards must have the identical score before they are to be accepted by the Tournament Official. Under no circumstances are the cards to leave the "scoring area", other than having a Tournament Official collecting them and turning them into the main registration table.
- The cubs will have a separate course: a 20-arrow, 10-target course.
- There will be unmarked distances with a 50-yard maximum on the competitive course and a 40-yard maximum on the alternative course.
- Scoring will be 12, 10, 8, & 5. A miss will be scored as a zero.
- Parts of the animal other than the major body mass will be scored as a missed target. Examples are legs below the main bodyline or a specific line drawn on the target by the hosting club, horns, ears, and turkey fantails.
- Archer is allowed one minute to shoot each target.
- Only one competitive round may be shot per individual except as noted above when there are multiple courses offered. However, a cub may elect to shoot a second competitive round in the youth division, since it is a separate course.

IV. NDBA COMPETITION RULES WILL APPLY FOR THE STATE OUTDOOR 3D

- Impartial groups of 3 or 4 may be formed as shooters register.
- May shoot with Son, Daughter or Spouse, but a third or fourth impartial individual will be added to the group.
- Will try to group according to your peers in accordance with your style of shooting.
- Double scoring will be used, and both your scorecards must have identical scores before being accepted by a Tournament Official.
- A scorer's table will be set up near the end of the shooting course in the "scoring area". Here the scorecards will be turned in and collected by a Tournament Official when you are done competing. The scorecards must be filled out completely, signed, and both cards must have the identical score before they are to be accepted by the Tournament Official. Under no

circumstances are the cards to leave the “scoring area”, other than having a Tournament Official collecting them and turning them into the main registration table.

- The youth archers shall have separate shooting stakes from the adult/young-adult shooting stakes.
- There will be unmarked distances with a 50-yard maximum.
- Scoring will be 12, 10, 8, & 5. A miss will be scored as a zero
- Parts of the animal other than the major body mass will be scored as a missed target. Examples are legs below the main bodyline or a specific line drawn on the target by the hosting club, horns, ears, and turkey fantails.
- Only one competitive round may be shot per individual except as noted above when there are multiple courses offered. However, a cub may elect to shoot a second competitive round in the youth division, since it is a separate course. This also applies to the youth. Youth may elect to shoot a second competitive round as a young adult since youth have a separate shooting stake.

STANDARD COMPETITION RULES:

- The field point must conform to a point and shall not cause undue damage to the targets.
- Arrows must remain in the target until all arrows are scored, and the arrow shaft only has to touch the line to be scored in the area of the next higher value.
- Off-ground skids or glances into the target shall be scored as a miss.
- If a team or challenge round is offered by the host club, your individual State round score must be shot first.
- You must touch the shooting stake with any part of your body. Failure to do so will cause said arrow to be “no score”.
- No archer shall advance to the target and then return to the stake and shoot.
- Arrows must be in the target to score. Arrows believed to have passed through the target may be re-shot with marked arrows, which will not be scored if the doubtful arrows are found in the target. Arrows passing through the face, but still in the target, will be pushed back and scored.
- Any arrow rebounded by striking another arrow and that does not proceed into the target will be scored the same as the arrow it struck, provided the damaged arrow can be identified. A witnessed bounce-out arrow will be re-shot for score.
- Any arrows deflected by a foreign object or misfired will be scored where it lies.

- Any arrow embedded in the nock of another arrow (generally known as a “Robin Hood”) will be scored the same as the arrow it struck and skewered, even if it falls to the ground and not in said target.
- Any archer who shoots an arrow at the 3-D target, for any reason, in excess of the prescribed number shall lose their score for that target. If this happens twice, the archer may be disqualified.
- A dropped arrow may be re-shot. A dropped arrow is one which falls while being transferred from the quiver to be nocked on the string or in preparation for a shot or which falls from the string during a “controlled” letdown.
- Guests are not allowed on the range without permission of the tournament officials.
- There will be no practicing on the range nor will any participant be allowed on the range either prior to or following the day’s competition.
- If equipment failure occurs during the act of shooting, the arrow maybe re-shot if it doesn’t strike the target in any scoring area. Upon declaring equipment failure to his or her group, the shooter will have 45 minutes from the time the individual leaves the group for equipment replacement or repair. (For outdoor shoots, “travel time” to & from the group to range official, is not included in the 45-minute time limit). The Archer must report to a range official as soon as possible for verification of equipment failure, so as to proceed to replace or to begin repairs. Each shooter is limited to 1 repair or replacement of equipment per day in a tournament. There will be no restriction on the number of arrows shot for sighting during an equipment repair, which is included in the 45-minute time limit. Then, in the presence of the tournament official, be allowed to shoot the targets missed.
- During a 3-D tournament or Field round, an archer will be allowed to search for lost arrows, provided it does not cause undue interruptions or delays in the normal flow of the tournament. (Common Sense rule applies).
- If there is a dispute that cannot be settled at the target, or place of incident, and the range official is not available, mark the scorecard and the target number, and then consult a tournament official before you turn in your scorecard.
- Running scores can be checked during the progression of the round to eliminate errors.
- All tied scores will be broken by the number of 12 Rings. If there is still a tie there will be co-place winners.
- No cameras, range finders or any device capable of estimating distance will be allowed on the range. Binoculars will be allowed. However, no shooter will glass the target while standing at the shooting stake after shooting their arrow.
- If host club is using 3-D targets with multiple vitals, the vital must be specified if scoring other than the front vital.

- Competitor must finish round to eligible for a State Championship Award

PROTESTS:

- Any grievance or protest must be filed in writing with the Tournament Director within 1 hour from the completion of that competitive round. This protest must include the names of all parties and witnesses involved with the said grievance. It is the responsibility of the person or persons filing the grievance to have this information written down and signed by all the parties involved. All participants must be available to be interviewed by the Tournament Director at the time of the filing.
- The tournament officials and officers reserve the right to:
 - Disqualify anyone for any reason deemed appropriate. (A written protest by a competitor is not necessary for a disqualification).
 - Change a posted score to reflect a "proper score".
 - Be the final authority in all matters concerning the tournament.

[Return to top](#)

STATE BANQUET GUIDELINES

BANQUET:

The NDBA Banquet Committee shall consist of the Area Representative as chairman and as many NDBA members (generally from the host club) as he or she deems necessary to organize the banquet.

The NDBA will provide nametags for under the big game mounts; which will include the name, address, and P & Y score.

The NDBA will handle all awards at the banquet, which may include but not be limited to the following:

- Big Buck buckles will be ordered through the NDBA office.
- The NDBA office has the big game patches. The NDBA office will mail out the big game applications before the banquet.

- The NDBA Banquet Committee will contact the NDBA office well in advance and inform them on what type of contests will be held, (elk calling, arrow crestring, etc.). The NDBA office will then supply the ribbons or certificates.
- The NDBA Banquet Committee will contact the judges for the contests to be held throughout the weekend. (Photo, arrow crestring, drop horn, etc.).

All banquet tickets will be handled and distributed through the NDBA office.

NDBA Area Representatives are responsible for collecting door prizes.

The NDBA Banquet Committee shall acquire the facilities for the manufacture's booths somewhere in the area of the banquet or 3-D shoot location, and shall inform the NDBA office on how many booths are available and who has reserved a booth so this information would be available for the newsletter. The NDBA will receive 100% of the money collected from the booth rental.

The NDBA has the right to reserve tables for the NDBA Area Representatives and their spouses.

The NDBA Banquet Committee shall pick an MC, well in advance, for the banquet.

The NDBA Banquet Committee shall pick a person to give the invocation during the banquet.

The NDBA will make a list of the big game award winners and place the patches in envelopes to be distributed at the banquet. A list of the big game award winners is also made for display. The patches will be mailed after the banquet to those individuals not attending the banquet.

The NDBA will send a banquet invitation to the Game & Fish Commissioner, the Governor, and to anyone they feel should have a free banquet ticket.

GUEST SPEAKER:

The NDBA Banquet committee is responsible for working with the NDBA to acquire a guest speaker. The NDBA Board of Directors shall have final approval before confirming any speaker.

The NDBA is responsible for the transportation expenses of the speaker. If the NDBA Board of Directors feels that the expenses are too high for a specific speaker, the NDBA Board of Directors can ask the NDBA Banquet Committee and hosting club to help raise the funds to subsidize the cost.

The NDBA will request a letter from the guest speaker in regards to information about himself or herself for the newsletter prior to the state banquet.

The NDBA Banquet Committee will make sure that there is a corsage for the female guest speaker or for the wife of the male guest speaker.

RAFFLE:

The NDBA may or may not have a hunt to raffle off. The NDBA Banquet Committee shall contact the NDBA Board of Directors if find out if a hunt is available for them to raffle off.

The NDBA Banquet Committee is to acquire, well in advance, a raffle permit number from the city commission. This raffle permit number must be given to the NDBA office before any tickets can be printed.

FLIER:

The NDBA Banquet Committee will give the NDBA office a list of the events and materials to be put in the March/April newsletter. All state events are to be billed equally.

The NDBA Banquet Committee will be responsible for the making of and the distribution of any additional fliers other than for the NDBA members. (NDBA members will receive banquet/tournament information in the March/April newsletter).

The NDBA Banquet Committee shall try to get funds for the additional fliers from the City Chamber or the Tourism Department, etc. If no funds are available, then the NDBA Banquet Committee shall request funds from the NDBA Board of Directors.

Include on the fliers and in the newsletter that proof of NDBA membership is required to compete for any State awards or to compete in any contests during the day of the banquet.

HOTEL FACILITIES:

The NDBA Banquet Committee shall check with the motel management on the deadline for the ticket sales on the banquet.

The NDBA Banquet Committee and host club will make arrangements for placement of the big game mounts in the banquet room.

The NDBA Banquet Committee and host club may provide an agenda board which is to be located at the motel and at the tournament site. This will keep everyone informed on the events for the weekend.

The NDBA Banquet Committee will send the prices of the banquet meal to the NDBA Secretary 2 months prior to the banquet. The NDBA Board of Directors will then set the price per ticket for the banquet.

The NDBA is responsible for all expenses incurred for the banquet during the banquet weekend. The NDBA Banquet Committee shall if at all possible, go out and find funding to help pay for the various activities. All money received through funding shall be given to the NDBA; this includes money collected from the booth rentals.

The NDBA Banquet Committee shall have approval from the NDBA Board of Directors for any expenses above and beyond from what can be collected from outside sources.

The NDBA Banquet Committee will acquire the following:

- A room for the guest speaker.
- A meeting room for the Friday night NDBA General membership meeting.
- A room for storage of the NDBA materials.

DROP ANTLER CONTEST: (Mule Deer and Whitetail Deer)

- One antler per species per person may be entered.
- No antler may be entered that has been entered in a previous contest.
- The person entering the contest must have found the antlers.
- Measuring is done by P & Y standards.
- Antlers must have tags on them with the owner's name, address, and telephone number.
- Antlers must be entered by 4 PM on Saturday.

ANTLER JUDGING CONTEST: (Mule Deer, Whitetail Deer, and Pronghorn Antelope)

- Viewing only scores antlers. The person cannot touch or measure the antlers.
- The best-judged score on all three antlers totaled will determine the winner.

- Antler judging will be held on Saturday afternoon.

ARROW CRESTING CONTEST: (Aluminum and Wood)

- Only one arrow per category per person.
- Judging will be done on these criteria:
 - Color combination
 - Straightness
 - Fletching (feathers or vanes)
 - Neatness
- Arrows must have tags on them with the owner's name, address, and telephone number.
- Arrows must be entered by 4 PM on Saturday.

PHOTO CONTEST:

- Trophy "kill shot" BOW KILL ONLY, (no blood showing).
- Live animal.
- Trail camera photo
- Non-animal such as scenes, wildflowers, etc.
 - Following is a list of criteria.
 - Photos by or of NDBA members only. If someone else takes a picture of the NDBA member "trophy shot" that is OK.
 - Photos must be 5X7 or larger and mounted or framed. They should be suitable for hanging. Prints only, no slides allowed.
 - First, second, and third places will be awarded in each category, (given sufficient entries).
 - An impartial panel of judges will judge all entries and their decision will be final.
 - Photos must have the name, address, and telephone number of the owner on the back.
 - Photos must be entered by 4 PM on Saturday.

ALL CONTEST WINNERS WILL BE ANNOUNCED AT THE BANQUET.

STATE TOURNAMENT RANGE INSPECTION PROCEDURE:

- The host club shall contact the NDBA Tournament Director no less than one week prior to any NDBA State tournament to confirm an inspection of the tournament range prior to the event.
- The NDBA Tournament Director or appointed representative will inspect the range for safety.

LIABILITY INSURANCE COVERAGE REQUIREMENTS:

- The host club shall provide proof of liability coverage in the sum of no less than one million dollars unless otherwise approved by the NDBA board of directors.

NDBA SHOOTING STYLES & EQUIPMENT RULES FOR 300, 900, FIELD, & 3D

A. General

1. A conventional Bow of any type may be used provided it subscribes to the accepted principle and meaning of the word "bow" as used in archery competition, i. e., an instrument consisting of a handle (grip) riser and two flexible limbs, each ending in a tip with a string nock. The bow is braced for use by a single bowstring attached directly between the two string nocks only. In operation it is held in one hand by the handle (grip) riser while the fingers of the other hand draw, hold back and release the string. In cases of physical disability of the arms or hands, a chew strap may be used in place of fingers or release aids.
2. Compound bows may be used, provided:
 - Basic design includes a handle riser (grip) and flexible limbs.
 - Total arrow propelling energy is developed from a flexing of the materials employed in limb construction.
 - Weight reduction factor is of no consequence.
 - Bows which develop any portion of arrow propelling energy from sources "other than the limbs" shall not be allowed, this is not to be construed to mean that compound bows which employ other sources of arrow propelling energy, not specifically listed in this paragraph, will be allowed.
 - The cables of the compound shall be considered as part of the string and all applicable string rules except color requirements shall apply.

- The maximum peak draw weight allowed in competition (300 & Field) shall be 80 lbs., with a maximum speed of 300 FPS with a variance of 3% (3D competition does not have a weight or speed limit)
- Any device that would allow the mass weight, or the draw weight of the bow to be relieved from either or bow arms, at full draw, shall be declared illegal.
- All overdraws shall be designed in such fashion as to prevent the arrow from falling off the shelf causing an unsafe condition.
- Maximum arrow shaft diameter allowed in competition will be 0.422 inches, with point diameter not to exceed 0.425 inches. The shaft diameter will include any wrap placed on the arrow and will include the size of the nock, and the nock insert.

B. Barebow

1. Archers shooting Barebow style will use bow, arrows, strings and accessories free from any sights, marks or blemishes that may be used as a sighting aid.
2. An adjustable arrow plate may be used provided it does not extend more than 1/4" above the arrow.
3. The use of stabilizers shall be permitted. The rear stabilizer shall not touch any part of the body.
4. One consistent nocking point only is permitted and may be held by one or two nock locators, which shall be snap on type, shrink tubing, thread or dental floss, tied or served on the serving. Nocking point locators shall not extend more than one half inch (1/2") above or below the arrow nock when at full draw.
5. Only one adjustable draw check and level mounted on the bow, neither of which may extend above the arrow and a mechanical type arrow rest and cushion plunger are permitted.
6. Only gloves, tabs, or fingers shall be permitted, except in the case of physical disability of the arms or hands, a chew strap may be used in place of fingers.
7. All arrows shall be identical in length, weight and diameter with allowance for wear and tear. Powder on the arrow points shall be permitted as a visual aid.
8. The ends or edges of laminated pieces appearing on the inside of the upper limb shall be considered a sighting mechanism.
9. No device of any type, including arrow rest, that may be used for sighting, may be used or attached to the archer's equipment.
10. The pylon (string clearance bar) will be allowed in this style if it is not located in the sight window.

11. Any part of the arrow rest extending more than 1/4 inch above the arrow is deemed illegal in the Barebow style.

C. Freestyle (FS):

1. Any type of sight and its written memorandum may be used.
2. Any release aid may be used provided it is hand operated and supports the draw weight of the bow and is not attached to the bow other than the bowstring. In the case of physical disability of the arms or hands, a chew strap may be used in place of fingers or release aids.
3. The rear stabilizer shall not touch any part of the body.

F. Bowhunter Freestyle (BHFS):

1. Reference points (pins) and sight shall be fixed. A line running vertically from its top attachment in the pin guard to its bottom attachment in the pin guard would be legal. Sighting reference points, string peep (with or without a lens) and/or kissers button may not be moved during a round. Scopes, clickers and draw checks are not allowed. A round or oval housing around the points of reference is not considered a scope as long as no lens is used. No additional pin guard may be used. A sight pin consisting of a housing with a hole through it, that does not contain a fixed reference point within the hole, is not allowed.
2. Release aids will be permitted. In the case of physical disability of the arms or hands, a chew strap may be used in place of fingers or release aids.
3. A pin guard mounted on the sight, and a level mounted anywhere will be legal in this style of shooting, if there are no additional marks or blemishes on either of these items that could be used for sighting.
4. A string of suitable material with a center serving and end servings of the same or different color than the string may be used. One consistent nocking point only is permitted. Nocking point locators shall not extend more than 1/2 inch above or below the arrow nock when at full draw. Brush buttons and string silencers properly attached will be legal.
5. One anchor point only is permitted.
6. All arrows shall be identical in size, length and weight with allowances for wear and tear.
7. Brush buttons, string silencers, positioned no closer than midway between the nocking point and where the string touches the wheel/cam, and bow quiver installed on the opposite side of the sight window, with no part of the quiver or attachments visible in the sight window are legal. One straight stabilizer, coupling device included if used, which cannot exceed 12 inches

at any time, as measured from the back of the bow, V-bar, counter balance and string dampeners may be used.

8. An archer will not be permitted to change the draw weight of the bow during a round.
9. During a round, no adjustments may be made to the bow and its related equipment unless equipment failure is recognized.

G. Bowhunter Freestyle Limited:

1. Same as Bowhunter Freestyle except for these restrictions:
 - Release aids shall be limited to gloves, tabs and fingers. In the case of physical disability of the arms or hands, a chew strap may be used in place of fingers.
 - An archer must draw and anchor the bowstring with the index finger touching the nock throughout the draw and release of the arrow. When the index finger is placed above the nock the middle finger is placed below the nock, the third finger, if used, must touch the middle finger; or the index finger must touch the bottom of the nock with the middle finger touching the index finger, and the third finger, if used, touching the middle finger. Finger position may not be changed during competition. In the case of physical disability of the arms or hands, a chew strap may be used in place of fingers.

H. Traditional:

1. This style of shooting is for those who wish to compete with the Recurve or Longbow.
2. No device of any kind, including arrow rest, that can be used for sighting will be used or attached to the archer's equipment.
3. There shall be no device, mechanical or otherwise, in the sight window except the arrow rest, arrow plate or plunger button.
4. No draw checks or levels will be allowed. No laminations, marks or blemishes on the face of the bow
or in the sight window will be legal.
5. The string may be of any color but must have a single color center serving. One single nocking point is permitted. One or two nock locators may be used. Brush buttons and string silencers, properly placed, may be used. Any other marks or string attachments will be illegal.
6. One anchor point only is permitted.
7. The archer shall touch the arrow when nocked and drawing the arrow with the index finger against the nock. Finger position may not be changed during competition. In the case of physical disability of the arms or hands, a chew strap may be used in place of fingers.

8. Gloves, tabs or fingers shall be the only legal releases. In the case of physical disability of the arms or hands, a chew strap may be used in place of fingers.
9. All arrows shall be identical in length, weight, and diameter with allowances for wear and tear.
10. No stabilizer or counter balance may be used.
11. No written memorandum will be allowed.
12. Bow slings are permissible.
13. During a round no adjustments may be made to the bow and/or its related equipment unless equipment failure is recognized.
14. For all tournaments all traditional archers may shoot at designated distances.

J. Longbow

Same as Traditional except as follows.

1. Participation in this style requires wooden arrows.
2. No stabilizers allowed.
3. A one, two or three piece straight ended bow of any material. When the bow is braced, the string must not touch the limbs between the notches on the limb.
4. The belly must be free of any marks or blemishes that can be used as sighting aids.
5. The bow may contain a window and an arrow shelf. No mechanical rests may be used.
6. Only one nocking point is allowed on the string which may be marked by one or two nocking point locators.
7. One consistent anchor point must be used.

K. NASP Division (At host clubs' discretion)

1. This division is for students enrolled in the National Archery in the Schools Program.
2. All archers in this division will compete using NASP equipment.
 - 2.1 All bows to be Genesis Compounds
 - 2.2 All arrows to be full length, aluminum.
 - 2.3 No Sights allowed (no special marks on riser or string).
 - 2.4 No Release aids.
3. The NASP Standard Indoor round consists of five ends of three arrows shot at two distances. Ten meters and fifteen meters, at the 80cm multi color target face, scoring 10, 9, 8, etc. Total possible score 300.

Divisions of Competition

Senior:

1. A Senior Division is provided for archers ages 55 and older.
2. Any archer may compete in only one Division; however, those age 55 and older may compete as either an Adult or Senior

Adult:

1. An adult division is provided for all archers 18-54 and for those that have waived into this division.

Young Adult:

1. The young adult division is provided for archers 15 thru 17 years of age and for those younger that have waived into this division.

Youth:

1. The Youth division is provided for archers ages 12 thru 14 and for those younger that have waived into this division.
2. The shooting positions for youth archers shall be marked with designated stakes.

Cub:

1. The Cub division is provided for archers 11 years of age and under.
2. Cub shooting positions shall be marked with designated stakes.

MALE & FEMALE COMPETITIVE ARCHERS OF THE YEAR

The Competitive Archers of the Year Awards were created in 1995 to recognize the individuals who show the utmost dedication to the sport of Competitive Archery. To determine the Male & Female "Competitive Archers of the Year" we use a point system that would allow every Archer a chance to win, even if they

did not place 1st in their Division. It is set up so that if you attend a State Tournament, compete and turn in a score, you will receive 1 point. Depending on how you place in your respective Division, you would then receive points 1 through 10. This would create a maximum of 11 points possible for each State Event, if there were 10 or more Archers competing in your Division. This would make a possible total score of 55 points (Indoor 300, Indoor 3D, Field Round, 900 Round, Outdoor 3D).

Note: The competitive archer of the year will only be awarded if all five NDBA sanctioned events are held during the calendar year.